Questionnaire

Answer

1. In one or two sentences, how was the overall game experience?

I liked that game its something new and original. I could play this game with friends.

2. In one or two sentences, how did the game make you feel?

I felt desperate to win, and got angry when I loose.

3. i) How intuitive did you find the User Interface (menu)? Rate from 1 (very intuitive) to 5 (very confusing)

5

3. ii) What was it about it that made you feel this way?

Its easy to customize the preference which u like.

4. How challenging was the game against the CPU (computer opponent)? Rate from 1 (very easy) to 5 (very hard)

4

5. i) How did you feel playing against the CPU? Rate from 1 (felt like a real human being) to 5 (felt like a scripted opponent)

3

5. ii) What was it about it that made you feel this way?

Its not that easy to forseing his moves, but its making stupid mistakes.

6. What did you enjoy the most about the game?

Originality and that if u play one time u want it another round.

7. What did you enjoy the least about the game?

U cant control it the speed of the player with analog stiks.

8. Any additional comments?

Waiting for new games to revive.